

Hits timing and double layer criteria for MARS muon collider background reduction in ILCRoot simulation (Si VXD and Tracker)

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- **Introduction**
- **Background hits rate in ILCRoot Si vertex and tracker detectors**
- **Update on timing for MARS background particles and ILCRoot hits (neutron contribution from previous BX)**
- **ILCRoot new release with double layer geometry**
- **IP muons and MARS background hits in new ILCRoot simulation and analysis**
- **Conclusions, plans**



Introduction

- **Working with MARS background simulation results for (750 + 750) GeV $\mu^+ \mu^-$ beams with $2 \times 10^{12} \mu/\text{BX}$ each**
 - <http://www-ap.fnal.gov/~strigano/mumu/mixture/>
 - Background yields/BX on 10^0 shielding nozzle surface and MARS thresholds

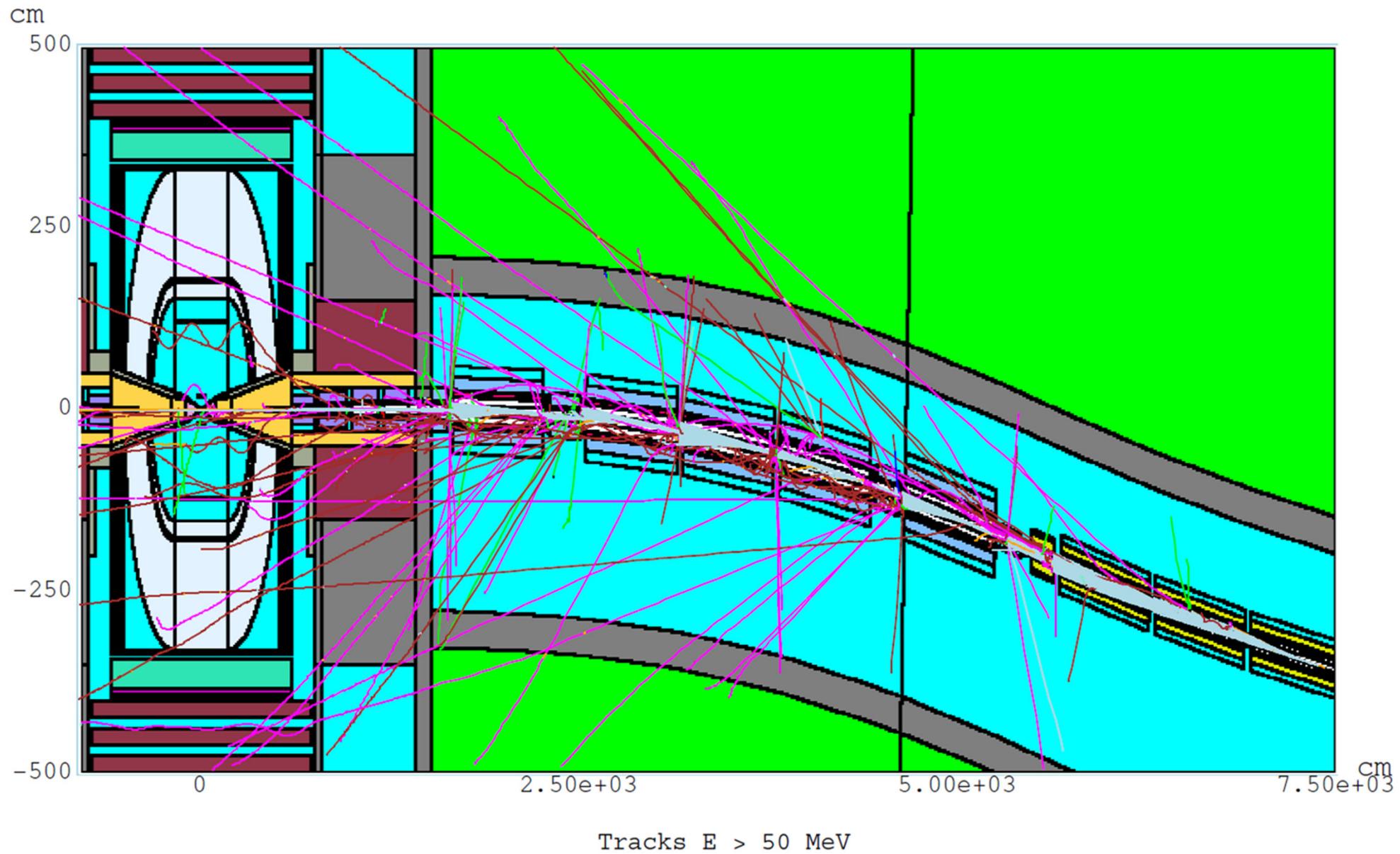
	γ	n	e^{+-}	p	π^{+-}	μ^{+-}
Yield	1.77e+08	0.40e+08	1.03e+06	3.13e+04	1.54e+04	0.80e+04
Ethr, MeV	0.2	0.1	0.2	1.0	1.0	1.0

- **All MARS statistics (weights included) was used as input for ILCRoot simulation of the Si vertex and tracker hits.**
 - Timing and hits rate results are based on previous ILCRoot_2.9.1 release simulation with GEANT4 (4.9.4.p01) – single Si layers, 100 μm
 - ILCRoot output files with hits were analyzed in standing alone code



Introduction

- **MARS background particle tracks in MC near the detector**

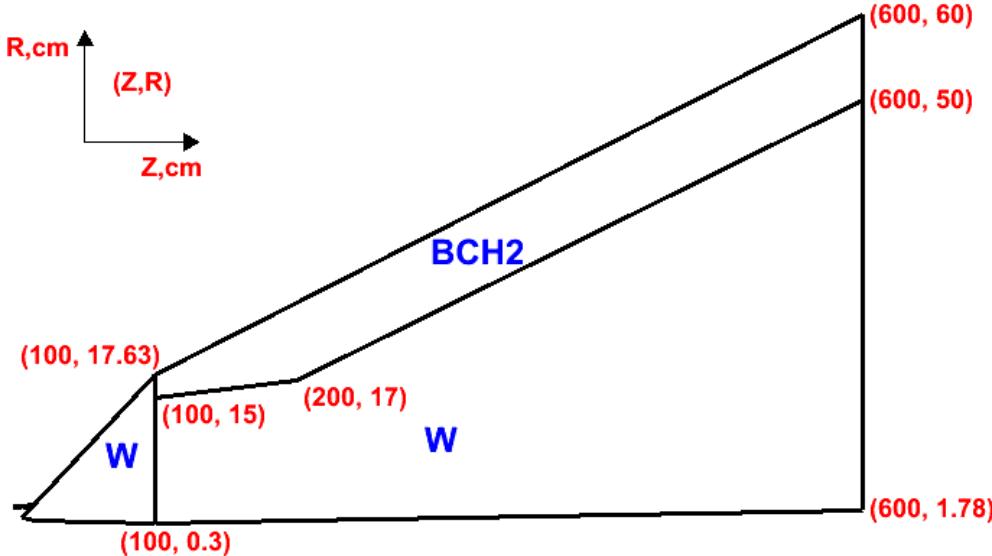




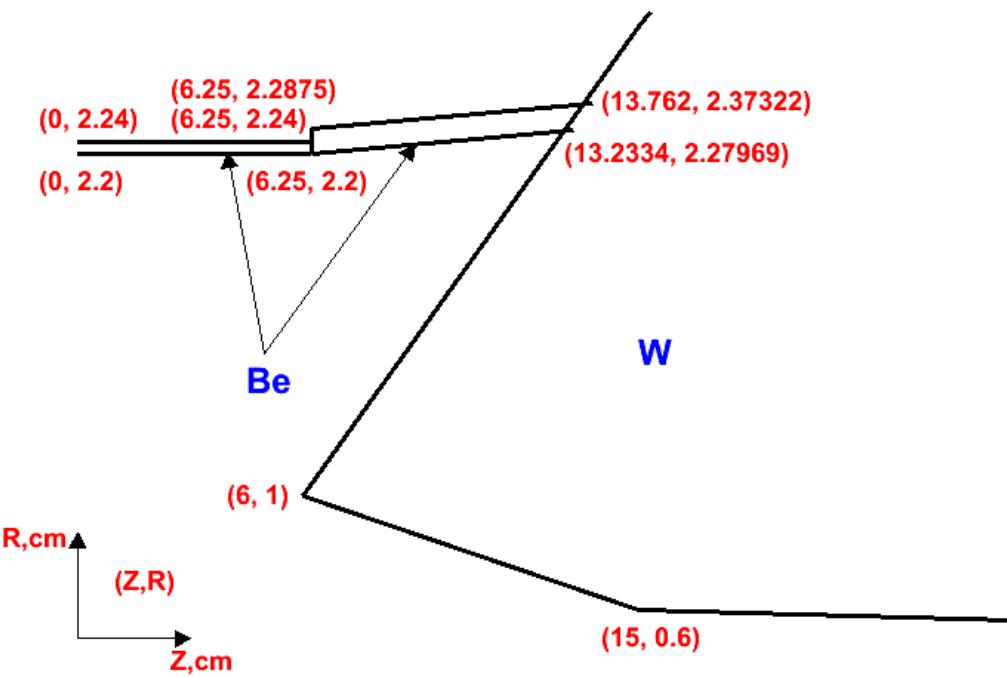
Introduction

- **10⁰ nozzle geometry**

General (1/2 RZ) view



Zoom in beam pipe



W – tungsten

Be – beryllium

BCH2 – borated polyethylene

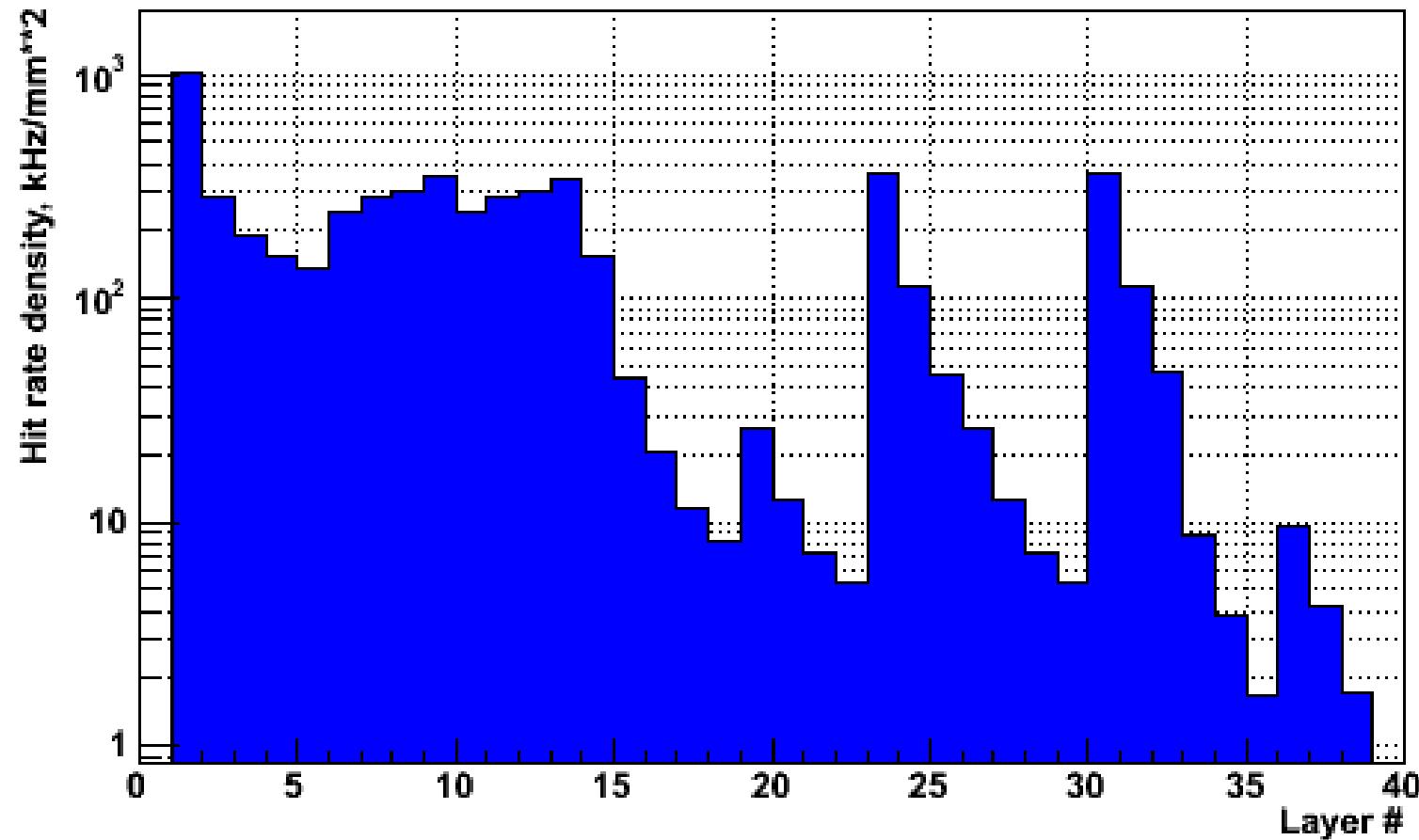


- **Hits rate estimation is important for detector**
 - Electric power
 - Heat dissipation
 - Radiation hardness etc.
 - Timing and double layer criteria to reduce readout rate are useless if failed above
- **For the hits rate estimation**
 - 10 μ s between BXs for $\mu^+ \mu^-$ beams
 - Count one hit per track in given Si layer
 - No timing and double layer criteria cuts
 - Barrel layers are approximated by cylinders to calculate the rate density



Background hits rate

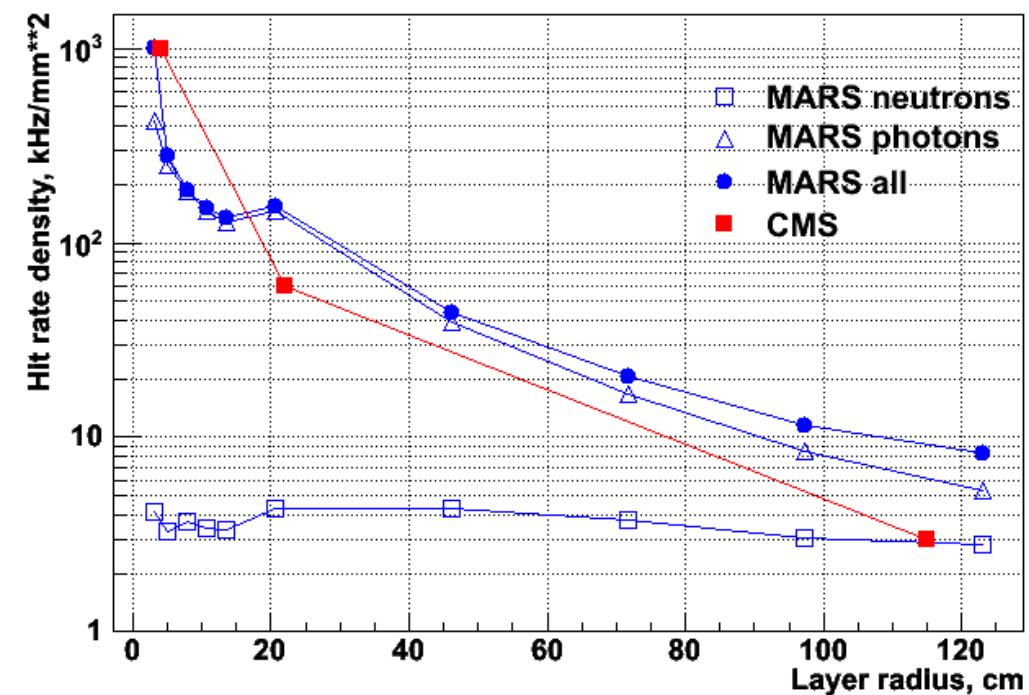
- **Hit rate average density in layers**
 - VXD (layers 1 – 13), Tracker (layers 14 – 38), see backup slides
 - Maximum rate density in the first layer of VXD $\sim 1 \text{ MHz/mm}^2$





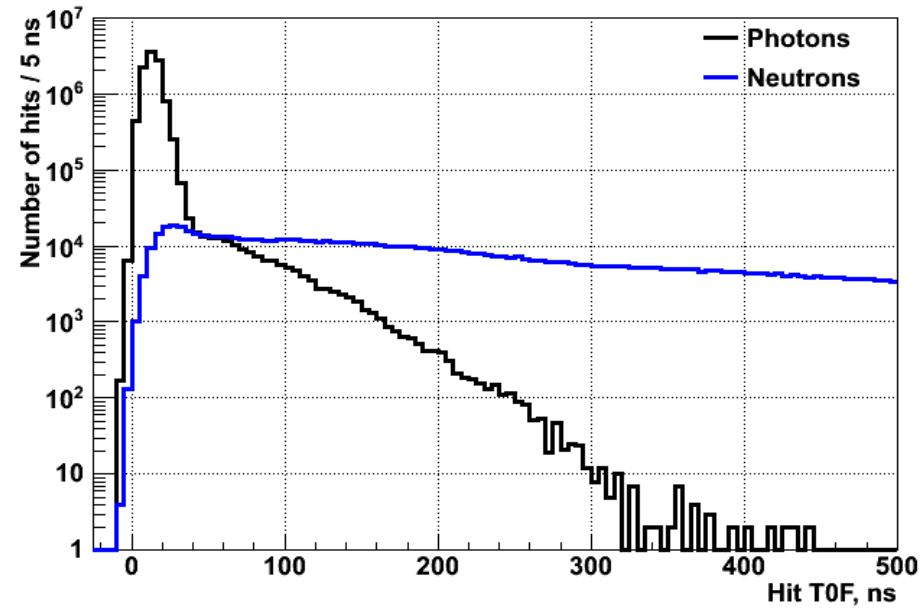
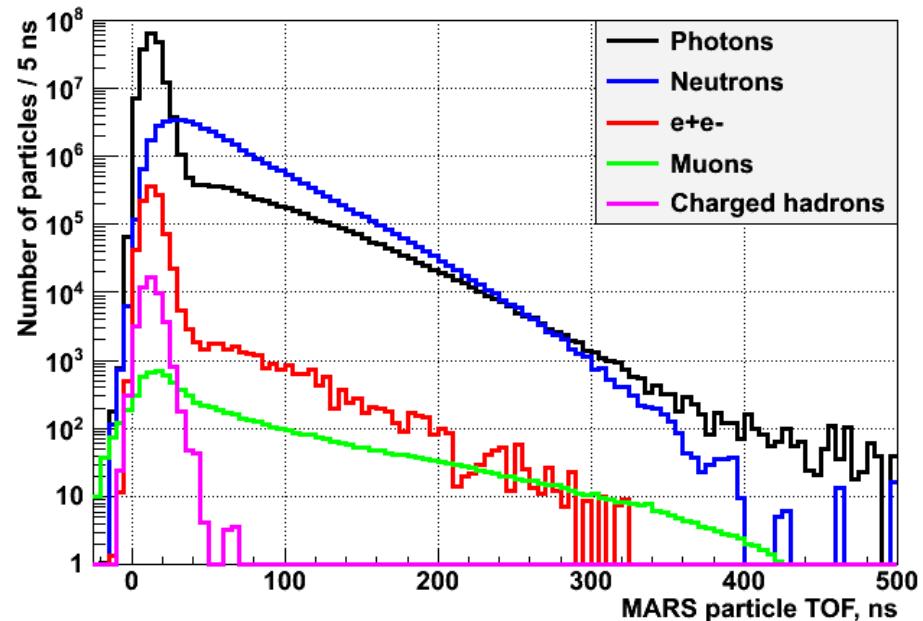
Background hits rate

- **Hit rate average density vs. radius in ILCRoot VXD and Tracker Barrels**
 - CMS data at the LHC designed luminosity of $10^{34} \text{ cm}^{-2} \text{ s}^{-1}$, 7+7 TeV and 25 ns bunch crossing (from “The CERN Large Hadron Collider: Accelerator and Experiments”, vol. 2, pp. 26-29, CERN 2009)
- **Expect higher rate in more realistic simulation.**
Currently:
 - 100 μm Si single layers
 - Low material infrastructure (and no cooling)
 - New MARS results with lower thresholds are coming





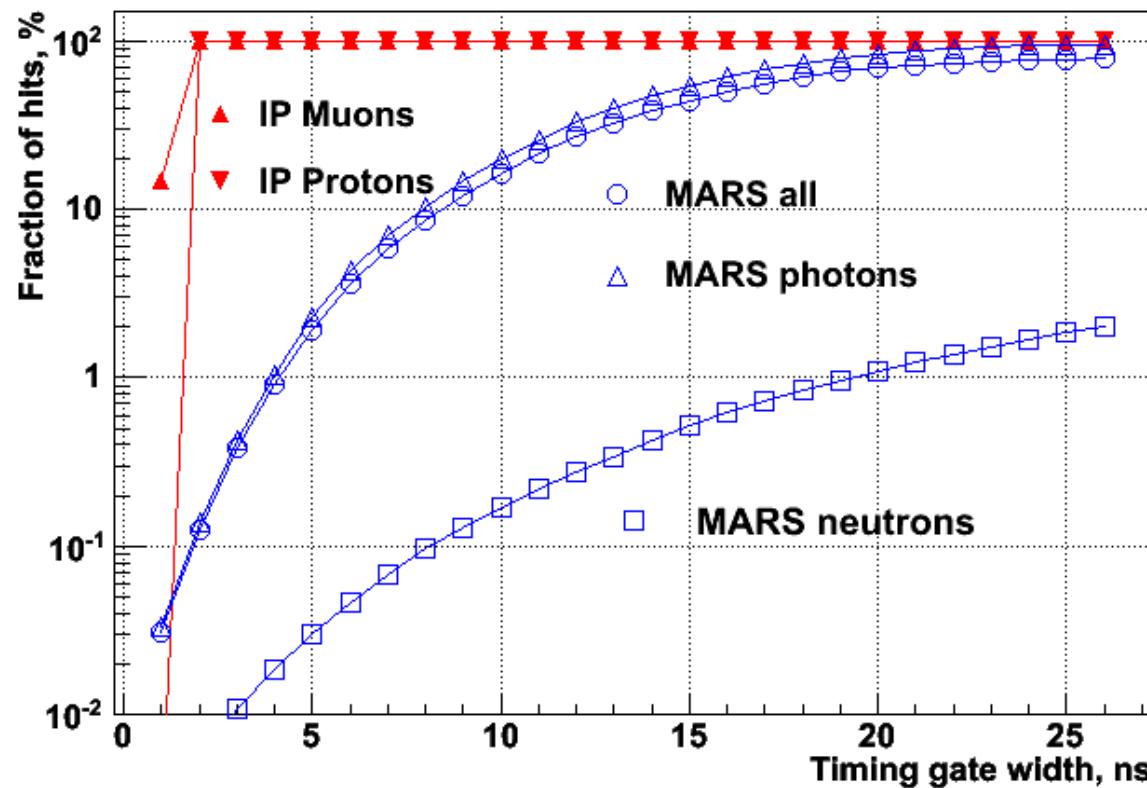
- **Timing for MARS background particles**
 - MARS background is within ~500 ns of TOF w.r.t. a bunch crossing (BX)
- **Timing of ILCRoot hits**
 - ILCRoot VXD and Tracker hits in the same interval except hits from neutrons
 - Neutron hits tail up to ~ ms due to “neutron gas”
 - Contribution of neutron hits from 10 μ s apart previous BXs is small (a few %) in interval of 0 - 150 ns, almost no impact on timing rejection





Timing for vertex and tracker detector hits

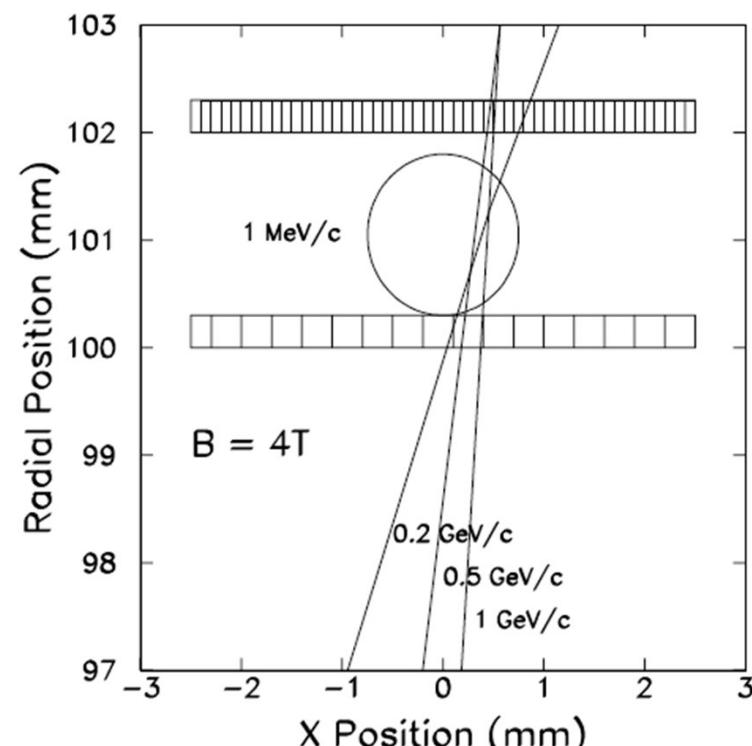
- **Timing remains the main rejection factor for background**
 - The hits from muon collider background particles can be suppressed in readout due to their significant time spread (mostly neutrons)
 - Neutron tail from previous BXs – expect almost no impact on timing rejection
 - With 3 ns gate a rejection factor ~ 260 for all MARS particles and photons and more than 1000 for neutrons (result and picture from MAP 2011)





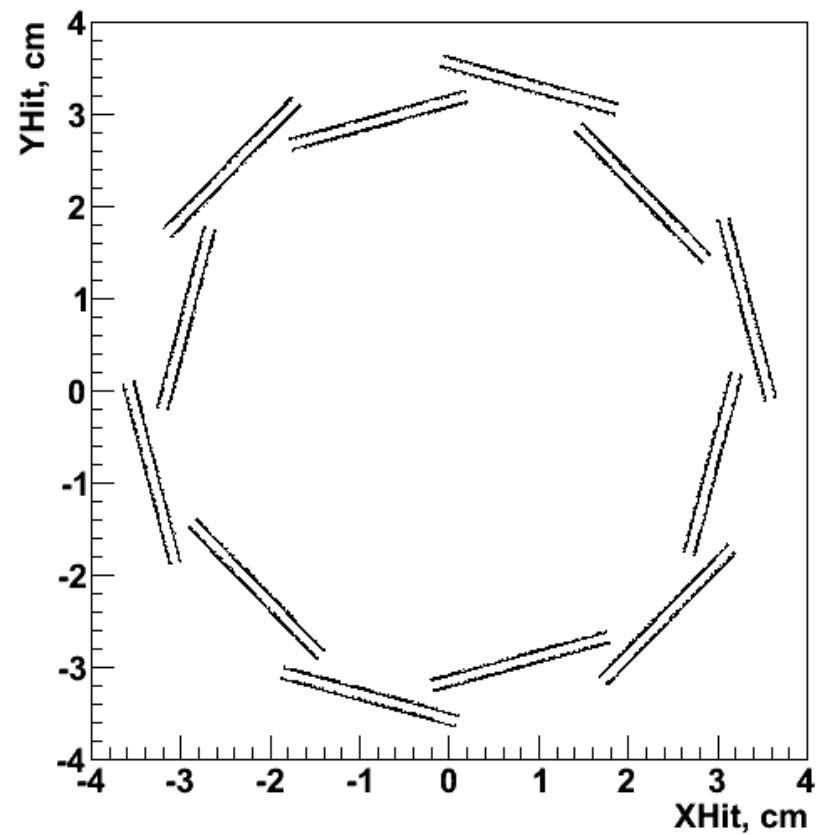
Double layer criterion

- **A stacked layer design to reduce random neutral background occupancy based on inter-layer correlations**
 - Suggested by S. Geer for the muon collider in 1996
 - A single layer replaced with two layers being 1-2 mm apart
 - Soft MeV tracks from background hit in one layer do not reach the second layer ($B=4T$)
 - IP physics charged track makes hits in both layers
 - Readout takes AND of appropriate pixel pairs in both layers suppressing background hits
- **Fermilab is developing similar technology for the CMS upgrade,**
see R. Lipton, "New Detectors for Muon Collider",
<http://conferences.fnal.gov/muon11>





- **A new version of ILCRoot was released recently by Vito Di Benedetto (INFN-Lecce)**
 - Implementation of double layer geometry (two sub-layers in each layer) and magnetic field scaling in the Si Vertex and Tracker detectors with runtime controlled parameters
 - Example – X and Y of IP muon hits in VXD Layer 1 with sub-layers 1 mm apart





- **A new ILCRoot simulation for IP muons and MARS muon collider background was done with the following four geometry sets:**
 - 1 mm and 2 mm sub-layer space at 3.5 T and 7 T magnetic field, each Si sub-layer has thickness of 200 μm
 - Only VXD and Tracker
- **IP μ^+ and μ^- simulation to define cuts for double layer criteria**
 - At $P = 0.2 - 100 \text{ GeV}/c$
 - IP smearing in Z (gauss $\sigma = 1 \text{ cm}$) and X, Y (gauss $\sigma = 6 \mu\text{m}$) according to the current design of 750+750 GeV muon collider
 - Total 20,000 muons
- **Three types of all statistics MARS background (all particles, photons and neutrons) to implement timing and double layer cuts**
- **Analysis is in progress**



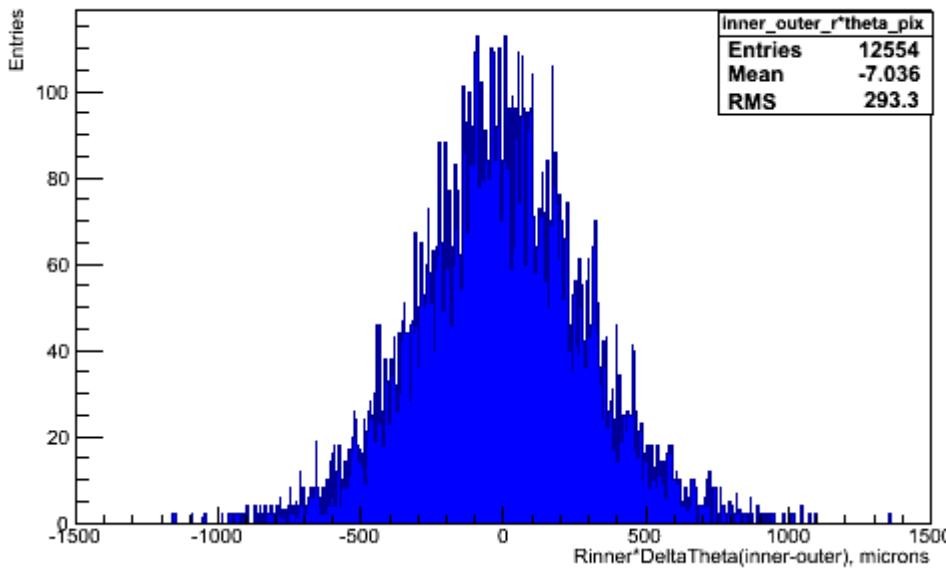
- **Use $R^*\Delta(\Phi)$ and $R^*\Delta(\Theta)$ variables for hits in both sub-layers of barrel layers**
 - In R, Phi and Theta calculations set IP to be at XYZ (0,0,0)
- **Cut on $R_{xy} * \Delta(\Phi)$**
 - R_{xy} is the radius of the hit position in XY in inner sub-layer
 $\Delta(\Phi) = \Phi(\text{inner-outer})$ for azimuthal angles of the hits in inner and outer sub-layers
 - $R_{xy} * \Delta(\Phi)$ distribution depends on muon Pt, magnetic field, layer radius and distance between sub-layers
- **Cut on $R_{xyz} * \Delta(\Theta)$**
 - R_{xyz} is the radius of the hit position in XYZ in inner sub-layer
 $\Delta(\Theta) = \Theta(\text{inner-outer})$ for polar angles of the hits in inner and outer sub-layers
 - $R_{xyz} * \Delta(\Theta)$ depends on Z smearing of IP, layer radius and distance between sub-layers
- **Tune the cuts to provide high efficiency for IP muons with small Pt and use them in double layer criteria to reduce background hits in readout (see backup slide)**



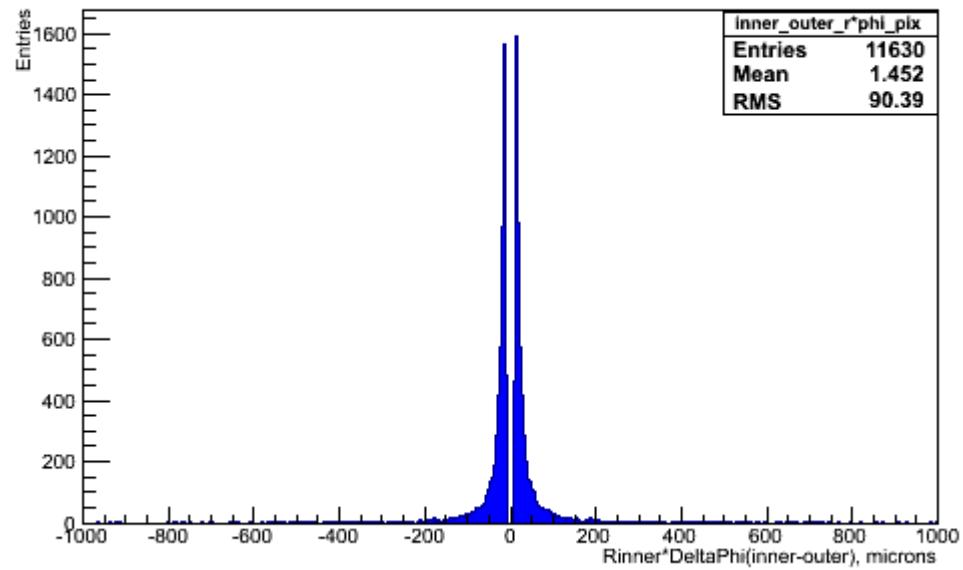
Analysis of IP muon hits

- **Rxyz * Delta(Theta) and Rxy * Delta(Phi) in geometry with 1 mm distance between sub-layers and 3.5T magnetic field**

Rxyz * Delta(Theta) in most inner layer of VXD barrel



Rxy*Delta(Phi) in most outer layer of Tracker barrel



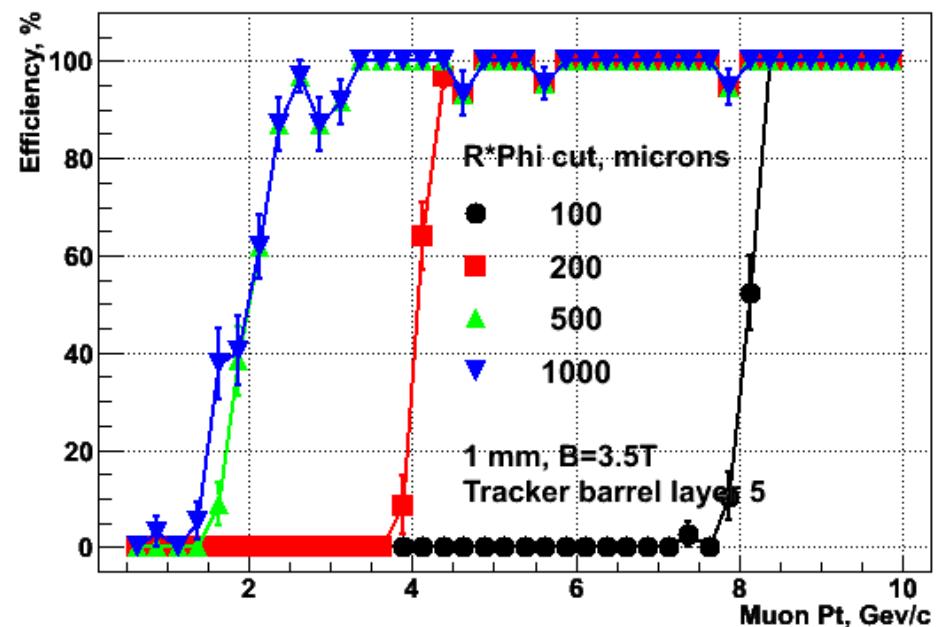
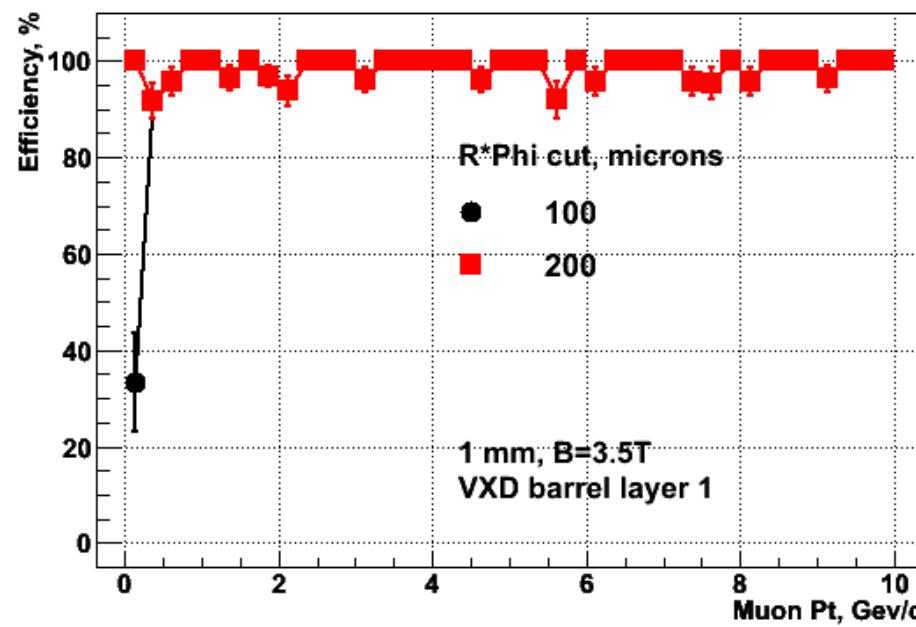


Analysis of IP muon hits

- **Efficiency of $R_{xy} * \Delta\Phi$ cut vs. Pt in geometry with 1 mm distance between sub-layers and 3.5T magnetic field**

In most inner layer
of VXD barrel

In most outer layer
of Tracker barrel



Irregularities on plateau are due to 98% efficient cut on $R_{xyz} * \Delta\Theta$



- In geometry with 1 mm distance between sub-layers and 3.5T magnetic field, “pixels” 200*200 μm , neutrons + photons

Layer # of pixels R, cm	VXD Layer 1 819000 3	Tracker Layer 1 28,000,000 20	Tracker Layer 5 832,500,000 125
# pixels with hits (inner + outer)/2	~122,000	~1,400,000	~2,644,000
Occupancy before timing cut	~15%	~5%	~0.3%
Occupancy after 10 ns timing cut	~3.4%	~1%	~0.04%
R*Delta(Theta) cut R*Delta(Phi) cut	715 μm 200 μm	150 μm 500 μm	150 μm 500 μm
Occupancy after timing, R*Delta(Theta) and R*Delta(Phi) cuts	~2%	~0.1%	~ 0.001%



- In geometry with 1 mm distance between sub-layers and 3.5T magnetic field, “pixels” 200*200 μm , all MARS particles

Layer # of pixels R, cm	VXD Layer 1 819000 3	Tracker Layer 1 28,000,000 20	Tracker Layer 5 832,500,000 125
# pixels with hits (inner + outer)/2	~215,000	~1,420,000	~2,661,000
Occupancy before timing cut	~26%	~5%	~0.3%
Occupancy after 10 ns timing cut	~6%	~1%	~0.04%
R*Delta(Theta) cut R*Delta(Phi) cut	715 μm 200 μm	150 μm 500 μm	150 μm 500 μm
Occupancy after timing, R*Delta(Theta) and R*Delta(Phi) cuts	~4%	~0.1%	~ 0.001%



- **First implementation of combined timing and double layer criteria in simulation and analysis of ILCRoot hits produced by MARS muon collider background particles**
- **Preliminary results for geometry with 1mm double layer space and magnetic field of 3.5T in ILCRoot VXD and Tracker barrels with 200*200 μm “pixels” and 10 ns timing cut:**
 - ~4% occupancy in first layer of VXD for cuts $R^*\Delta(\Theta) \sim 700\mu\text{m}$ and $R^*\Delta(\Phi) \sim 200\mu\text{m}$ (a half comes from charged background particles)
 - << 1% occupancy in Tracker layers for cuts $R^*\Delta(\Theta) \sim 150\mu\text{m}$ and $R^*\Delta(\Phi) \sim 500\mu\text{m}$ (mostly neutral background)
- **Timing and double layer criteria requirements for front-end**
 - Fast to handle precise timing of ~ns
 - Double layer criteria to be used AFTER timing criteria
 - Smart, e.g. capable of finding coordinates of 2D position of hit (cluster) in sub-layers and making IP oriented selection of hits (patterns ?) for readout

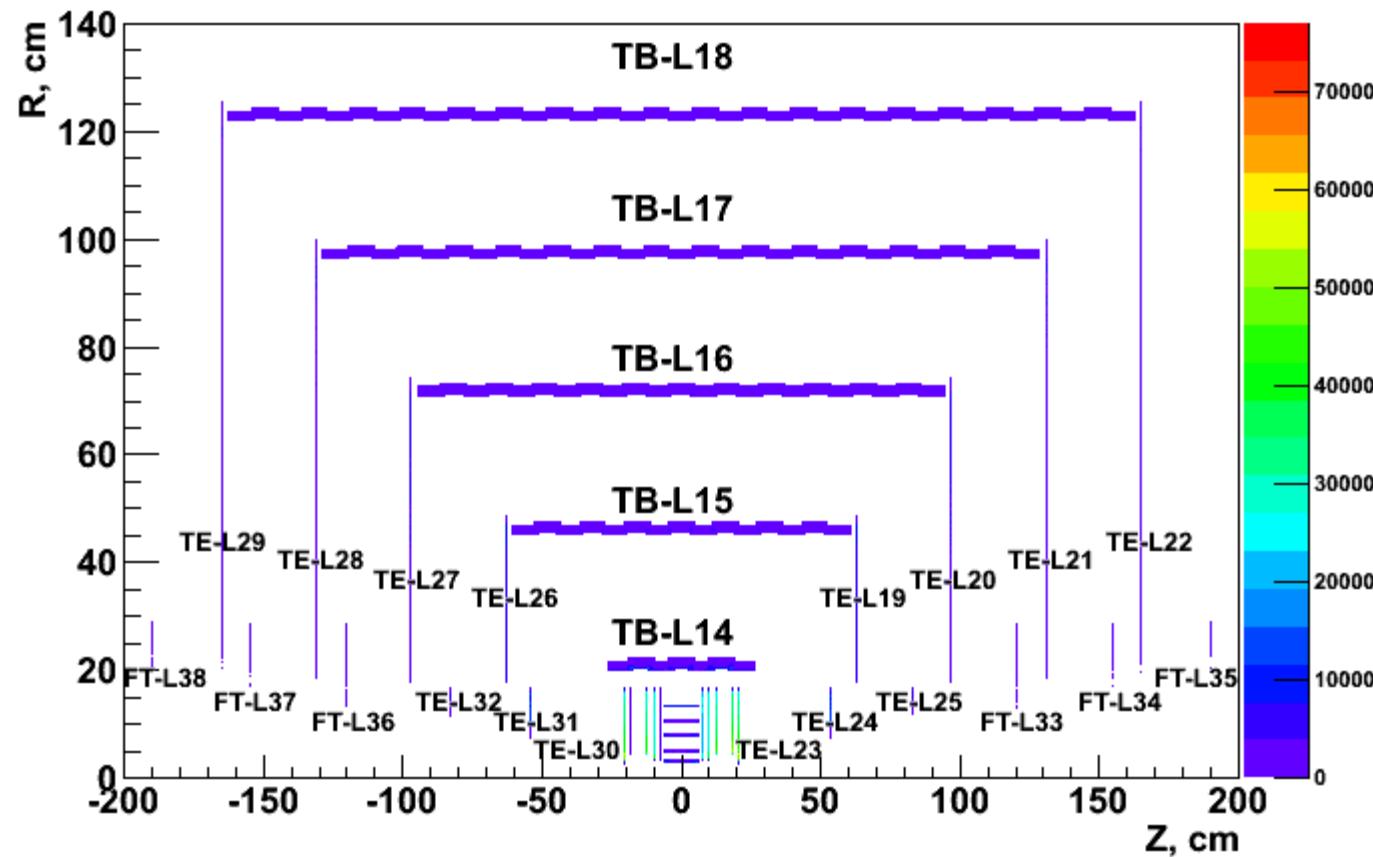


- **Using ILCRoot version with double layer geometry and magnetic field scaling**
 - Continue hits timing and double layer rejection criteria study for current muon collider background MARS data at different sub-layer distances and magnetic fields
 - Repeat simulation and analysis for coming new MARS data at 1.5 TeV and 3 TeV
- **Comparison of ILCRoot results with simulation in LCSIM**



Backup slides

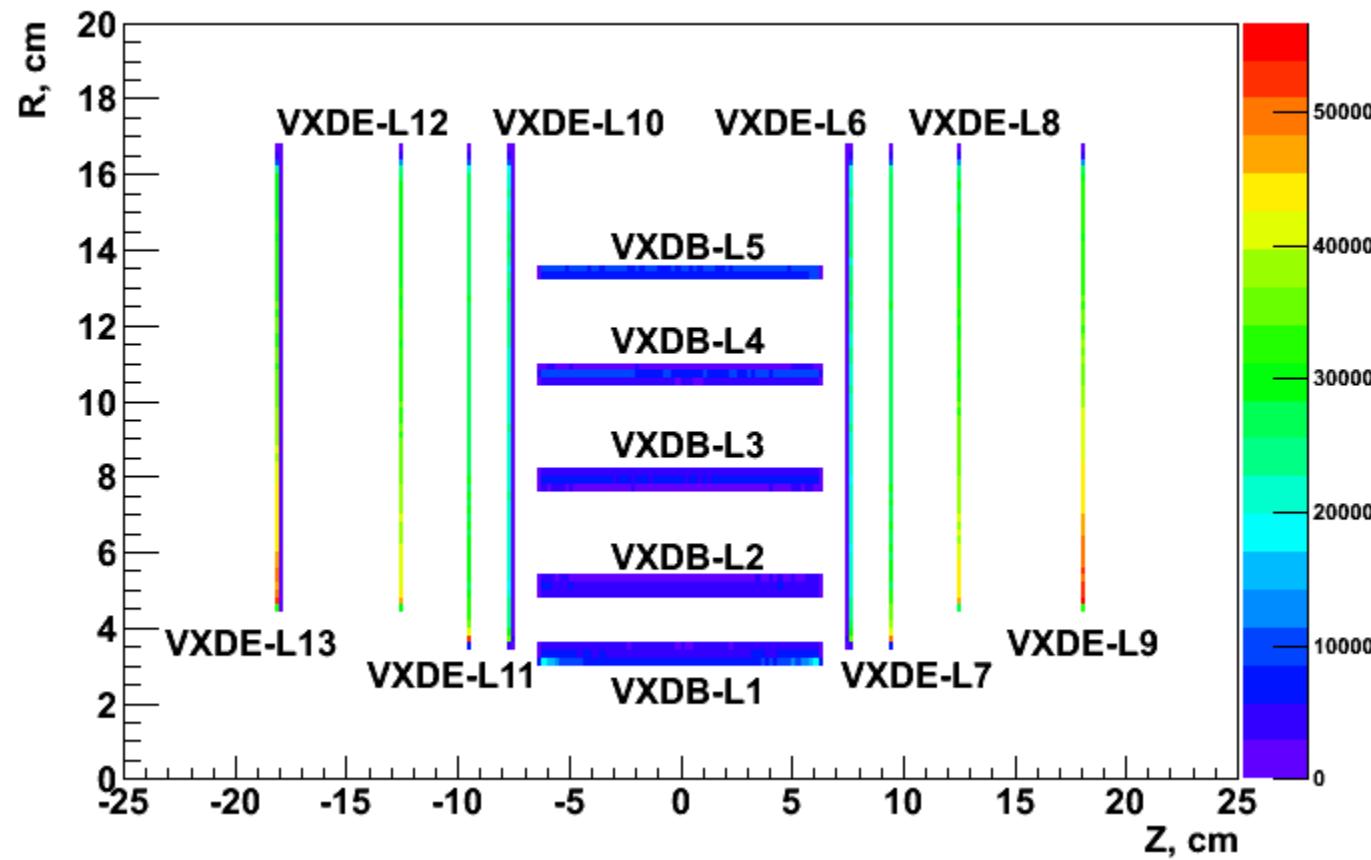
- **Hit R vs. Z for ILCRoot tracker detector layers**
 - TB – Tracker Barrel, TE – Tracker Endcap, FT – Forward Tracker





Backup slides

- Hit R vs. Z for ILCRoot vertex detector (VXD) layers
 - VXDB – VXD Barrel, VXDE – VXD Endcap





- **Choice of appropriate pixel pairs in both sub-layers for AND readout of background hits**
 - Use IP point with (0,0,0) coordinates and hit position in the inner sub-layer to find the direction (Phi, Theta)
 - Accept the hit in outer sub-layer if it lies in vicinity of this direction within the distance limited by $R^*\Delta\text{Phi}$ and $R^*\Delta\text{Theta}$ cuts
 - Readout “pixels” with these hits in both sub-layers for tracking
 - The $R^*\Delta\text{Phi}$ and $R^*\Delta\text{Theta}$ cuts are defined in analysis of IP muon hits (X, Y and Z smearing of IP included) as cuts providing the high efficiency of IP muons detection at low Pt
- **In this study the “pixel” size of $200*200 \mu\text{m}$ corresponds (approximately) to the size of cluster of pixels used in ILCROOT tracking algorithms**